A Comprehensive Optimization Model Based on Time and Cost Constraints for Resource Selection in Data Grid

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Abstract—Parallel data transmission based on multi-copy can enhance transmission speed and ensure the QoS of data grid greatly. The status of network and replica node, the distance of replica node, the time and bandwidth of service requester will directly affect service cost. How to take the above factors into account, so as to provide basis for node selection and bandwidth allocation, guarantee the time constraint of service requester and optimize service cost is a key problem need to be solved urgently. Based on ‘0-1’ integer programming and linear programming methods, respectively, a minimum transfer time model, minimum cost model and comprehensive optimization model are proposed to solve the above problem. Simulative experiments show that the models are correct and effective.

Index Terms—resource selection optimization model, transmission time constraint, parallel data transmission, data grid, QoS

I. INTRODUCTION

Reliable and fast data transfer is a basis to guarantee the QoS of data grid [1]. It can greatly improve transfer speed, decrease network traffic and guarantee QoS of grid by deploying data replicas in hot area [2, 3]. GridFTP provides a striped data transmission mode [4-5]. All kinds of parallel transmission algorithms based on GridFTP, by downloading different data block from different replicas concurrently, improve download speed further[6,7].

Chao-Tung Yang [6-8] proposed a parallel transmission algorithm and a replica node selection model, the model considers the parameters of network bandwidth, status of CPU and I/O, and can output the service node set to achieve the objective of minimum transmission time. In order to improve the performance of parallel computing, Dafei Yin [9] proposed a simple replica node selection model, considering data redundancy and parallelism, attempt to establish a compromise between the two parameters. Similarly, Gaurav [10] put forward a linear optimization model to minimize transmission time. Husni [11] also adopted some strategies to select the replica node, and simply guarantee the minimum transmission time, so that the job can be finished quickly.

Related researches about parallel transmission based on multiple copies more focus on maximizing the data transmission speed. However, these studies have certain shortcomings: (1) not all of the data transmission service requests are required to be completed in the minimum possible time, more are required to be completed during a certain period of time; (2) meanwhile with little attention to: how to select node to optimize service cost, and with little consideration to network bandwidth constraint of requestor and the sensitivity of service requester to transmission time. If the grid system tries to ensure that each service request get minimum transfer time, it will certainly led to the increase of the overall service costs, so in peak time the acceptance rate and QoS will decrease dramatically.

An important problem now should be solved is: how to select replica node reasonably under the constraints of transmission time, to obtain a comprehensive objective of decision-making, including transmission speed, transmission distance, network status, requester bandwidth etc. So we can get a set of optimal service nodes, further we can get a multiple optimal objectives of decreasing network traffic, improving acceptance rate and QoS in peak, and guaranteeing a reasonable service costs. So a comprehensive decision-making model based on the status of grid system and the constraints of service requests is urgently needed.

II. BASIC CONCEPTS

A. Fundamental Analysis

For a parallel transmission service, first we should consider how to choose replica nodes. During this process we should comprehensively consider the distance between requester and replica node, the status of network links, the effective bandwidth that the replica node can provide and its status, and ensure the aggregated bandwidth that participating nodes can provide and the
effective bandwidth of requester are rational. Then we must configure reasonable transmission speed for each parallel transmission channel, thus, in the premise of satisfying the transmission time, we can optimize the overall service cost.

Network cost: During the process of parallel transmission, the applicant downloads data from different replicas by a certain speed, as shown in Figure 1. Data move in the channels has brought a load to the network, and result in a cost. If a link that a channel must pass is busy, then the cost will be great when the data crosses it, accordingly, the more data crosses this channel, the more cost will be.

Node cost: When replica nodes provide services to applicants, the service cost includes: connection cost and bandwidth cost. They both increase with time, and meanwhile the connection cost will increase with the amount of provided bandwidth also.

B. Symbol Definition

By the above analysis, the basic symbols used in model deduction are defined as follows:

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>$M_i$</td>
<td>Size of data file;</td>
</tr>
<tr>
<td>$k_i$</td>
<td>Sum of replicas;</td>
</tr>
<tr>
<td>$N_i$</td>
<td>A replica node, (1 ≤ i ≤ k)</td>
</tr>
<tr>
<td>$B_i$</td>
<td>Maximum effective bandwidth from node $N_i$ to service applicant</td>
</tr>
<tr>
<td>$V_i$</td>
<td>Actual download speed from node $N_i$ to service applicant</td>
</tr>
<tr>
<td>$V_{a,i}$</td>
<td>Actual bandwidth that the requester can achieve.</td>
</tr>
<tr>
<td>$C_i$</td>
<td>Cost that transfer per unit data at per unit time from node $N_i$ to requester;</td>
</tr>
<tr>
<td>$W_i$</td>
<td>Cost that node $N_i$ provides per unit bandwidth at per unit time;</td>
</tr>
<tr>
<td>$A_i$</td>
<td>Cost for connection to node $N_i$ at per unit time;</td>
</tr>
<tr>
<td>$Q_i$</td>
<td>Effective maximum bandwidth of Applicant;</td>
</tr>
<tr>
<td>$L_{a,i}$</td>
<td>Maximum transmission time constraint of applicant;</td>
</tr>
<tr>
<td>$t_a$</td>
<td>Minimum transmission time that the applicant can achieve under current status of grid;</td>
</tr>
<tr>
<td>$t_d$</td>
<td>Actual data transmission time;</td>
</tr>
<tr>
<td>$z_i$</td>
<td>A positive which is greater than 0 and less than 1, is used to configure the lower limit of transmission speed from node $N_i$;</td>
</tr>
<tr>
<td>$s_i$</td>
<td>Weight factor for comprehensive optimization model, can be used to balance transfer time and service cost;</td>
</tr>
<tr>
<td>$U_i$</td>
<td>Cost function for a data transmission service;</td>
</tr>
<tr>
<td>$x_i$</td>
<td>0-1 decision variable, indicates that node $N_i$ participates service or not;</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>$y_i$</td>
<td>Decision variable, indicates that the actual transmission speed from $N_i$;</td>
</tr>
</tbody>
</table>

Cost: Service cost;

C. Optimization objectives and basic constraints

Various algorithms based on GridFTP and multiple replicas, by assigning different data block from different replicas concurrently, make the requester download more data from the faster node. Its essence is to ensure each download process is uninterrupted, so as to obtain a maximum speed and minimum time.

Basic constraints:

1. In a data service there must be some replica nodes involved in service and the others not. Let decision variables $x_i$ represents that whether $N_i$ is involved in service or not, here value ‘1’ represents participance and value 0 represents not. See formula (1).

$$x_i = 1, 0 \ (1 \leq i \leq k) \quad (1)$$

2. The effective transmission speed from $N_i$ during a data service is defined as decision variables $y_i$. Here $y_i$ must be less than or equal to the maximum effective link bandwidth from $N_i$, and it cannot be infinitely small, see equation (2) below.

$$zB_i \leq y_i \leq B_i \ (1 \leq i \leq k, \ 0 < z < 1) \quad (2)$$

3. The network bandwidth of requester has a certain threshold limit ($Q$), the actual transmission speed cannot exceed the threshold, see Equation (3). The threshold can be set according to the normal maximum bandwidth that the requester can achieve.

$$\sum_{i=1}^{k} y_i \leq Q \quad (3)$$

4. The minimum time for a parallel transmission service can be expressed as:

$$t = \begin{cases} \frac{M}{Q} \sum B_i \geq Q \ (a) \\ \frac{M}{\sum B_i} \sum B_i < Q \ (b) \end{cases} \quad (4)$$

5. The maximum transmission time constraint of applicant ($t_a$), the minimum transmission time that the applicant can achieve under current status of grid ($t_d$), and the actual data transmission time ($t$) must meet the constraint of formula (5)

$$t_a \leq t \leq t_d \quad (5)$$

At the premise of satisfying the transmission time constraint, we should decrease transmission time and the whole service cost as much as possible. So that, the grid system can provide better service for more requests in peak time, and the acceptance rate and overall QoS can also be increased to a certain extent.

From the optimization objectives and the type of decision variables ($x_i, y_i$) we can know that the optimization model are ‘0-1’ integer programming and linear programming problems.

III. RESOURCE SELECTION MODEL

In this section, we first present two basic optimization models, as they both have some limitations, and then based on them an extended comprehensive optimization model is proposed.
A. The minimum transmission time model (A)

Currently, most researches about parallel transmission based on GridFTP tend to minimize transmission time, and pay little attention to network bandwidth of requester. In this section we give a node selection model. The model takes minimized transmission time as objective, and the bandwidth of requester as constraint, see formula (6).

The minimum transfer time can be calculated by two situations, such as formula (4). When 4-(a) is met, minimum transfer time \( t_w = M/Q \); and when 4-(a) is met, \( t_w = M/\sum B_i \).

\[
\min Z = \sum_{i=1}^{k} x_i B_i \\
\text{s.t.} \quad x_i = 0,1, \quad (i = 1, 2, ..., k) \\
(6)
\]

The model can output the minimum transmission time, the set of participating nodes. But the model only seeks to minimize transmission time and ignore the impact of network load. The participating nodes may be far apart, the transmission path may be very busy, which will bring greater pressure on the network. At the same time the status of replica nodes are not considered too. Both factors will lead to excessively high cost.

As the optimized aggregated bandwidth is greater than threshold of requester, how to configure the actual transmission speed for every channel, in order to optimize the service cost, is not considered in this model too.

B. The Minimum Cost Model (B)

Reducing the cost of each service request can enhance the acceptance rate and Qos of grid system in peak time. If decision variable \( y_i \) is equal to 0, it indicates that node \( N_i \) does not participate in current service. If the download speed from node \( N_i \) is too small, it will decrease the utilization of replica node. Because the connection itself will cause some CPU overhead, it is necessary to set the lower limit for download speed, see equation (7)-d.

The minimum cost model is represented as formula (7). Optimization goal \( \min Z \) consists of two parts: the transmission bandwidth, transmission time and service costs; other specific constraints can be found in equations (1) - (5).

\[
\min Z = M/\sum_{i=1}^{k} y_i (C_i + W_i) + A_i \quad \text{(a)}
\]

\[
M/\sum_{i=1}^{k} y_i \leq t_w \quad \text{(b)}
\]

\[
\sum_{i=1}^{k} y_i \leq Q \quad \text{(c)}
\]

\[
zB_i \leq y_i \leq B_i, \quad i = 1, 2, ..., k \quad \text{(d)}
\]

\[
\begin{cases}
A_i \quad y_i > 0 \\
0 \quad y_i = 0
\end{cases} \quad (i = 1, 2, ..., k) \
(7)
\]

Constraint equation (7)-b represents that the actual transmission time must meet the constraint of maximum transmission time \( t_w \); constraint equation (7)-c represents that the aggregated bandwidth must be less than or equal to the current maximum bandwidth of the requester; constraint equation (7)-d represents that if the connection with \( N_i \) is established, the connection cost takes \( A_i \), else takes 0.

This model outputs the minimum service cost and the actual transmission bandwidth from every replica node (also outputs the set of nodes involved in service). But with the constraints of time, the model will make the actual time \( i \) tend to \( t_w \) (maximum time), regardless of the sensitivity of the transmission time for applicants, this is very useful when the network is busy, but when the network is idle, we should try to make the actual time tends to \( t_w \) (minimum time).

C. Comprehensive optimization model (C)

Model A seeks to minimize transmission time, without considering the service cost and the applicant’s transmission time constraints. Model B takes minimum service cost as optimization objective, it will lead to that the transmission time is always tends to longer time within \( t_w \) constraint. Therefore, a balance strategy should be established between transfer time and service cost. The applicant has a certain degree of sensitivity on transmission time, and there is also a certain relationship between the service cost and the state of the grid system. If the key level of the task running in requester side is high, then it indicates that the transmission time has higher priority, in contrary, if the grid system is busy, then it should have higher priority.

We can take transmission time and service cost as optimization objective at the same time, and set a weighting factor to balance them. Complete optimization models is as shown below. \( L \) represents the difference between the actual transmission \( t \) and the minimum transfer time \( t_w \); \( U \) represents the whole cost of a service; \( \omega \) is a weighting factor which can be used to balance transfer time and service costs; other specific constraints can be found in equations (1) - (5).

\[
\min Z = \omega L + U \quad \text{(a)}
\]

\[
i = 1, 2, ..., k \quad \text{(b)}
\]

\[
S = \sum_{i=1}^{k} B_i \quad \text{(c)}
\]

\[
t_w = \begin{cases} 
M/Q & S \geq Q \\
M/S & S < Q
\end{cases} \quad \text{(d)}
\]

\[
s.t. \quad \begin{cases} 
L = t - t_w \\
zB_i \leq y_i \leq B_i, \quad i = 1, 2, ..., k \\
A_i \quad y_i > 0 \\
0 \quad y_i = 0
\end{cases} \quad (f)
\]

\[
U = \sum_{i=1}^{k} y_i (C_i + W_i) + A_i \quad (i)
\]

The meaning of the linear programming model is: in the premise of satisfying the constraints, take the minimum value of Z, solve the values of decision variables \( y_i \), and then we can further calculate the actual transmission bandwidth, transmission time \( t \), and whole service costs.

IV. SIMULATION EXPERIMENT
There are many tools that can be used to solve ‘0-1’ integer programming problem, such as Matlab, Lingo and Lindo. As Lingo10 is capable of flexible input/output and programming, and is more flexible than Matlab in solving complex integer programming problem, so we use Lingo10 to solve the models. In experiment some data are generated randomly, we observe the impact of various parameters on decision.

Here we give a network including 8 nodes, where $N_1$-$N_7$ are deployed replicas, $N_0$ is a requester. The corresponding parameters are given in table 2.

<table>
<thead>
<tr>
<th>Nodes</th>
<th>Parrot</th>
<th>105</th>
<th>95</th>
<th>84</th>
<th>52</th>
<th>71</th>
<th>49</th>
<th>82</th>
</tr>
</thead>
<tbody>
<tr>
<td>$B_i$</td>
<td>6</td>
<td>7</td>
<td>5</td>
<td>6</td>
<td>4</td>
<td>3</td>
<td>2</td>
<td>5</td>
</tr>
<tr>
<td>$C_i$+W</td>
<td>26</td>
<td>18</td>
<td>35</td>
<td>20</td>
<td>39</td>
<td>42</td>
<td>47</td>
<td>47</td>
</tr>
</tbody>
</table>

**TABLE I** | Values of $B$, $C$, $W$, $A$

**A. Purpose**

Model A seeks to the minimum transmission time, and this will lead to higher cost to grid system. While in model B, the range of transmission time is given, so it must have impact on service cost. So we should check the effectiveness of model A and B, and compare the transmission time. In model C, a weighting factor is introduced to balance transmission time and service cost, so we should check its effectiveness also.

**B. Experiment 1: test for minimum transmission time model**

This experiment is designed to check the relationship between the aggregated bandwidth provied by the set of nodes output by model A and the maximum bandwidth of requester, and also to check effectiveness of model A. The values of $B_i$ are given in table 3. By changing the values of $Q$, we conducted several experiments, and the experimental data is shown in Table 3.

<table>
<thead>
<tr>
<th>Times</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
</tr>
</thead>
<tbody>
<tr>
<td>$Q$</td>
<td>50</td>
<td>70</td>
<td>90</td>
<td>110</td>
<td>130</td>
</tr>
<tr>
<td>$Z$</td>
<td>68</td>
<td>79</td>
<td>92</td>
<td>115</td>
<td>136</td>
</tr>
</tbody>
</table>

**TABLE III.** Decision-making results

From figure 2 we can see that the decision-making results meet the constraints of the model, i.e., $Z\leq Q$, and the difference between them is little. Therefore, the actual transmission bandwidth of requester from the participated nodes can reach to $Q$, and the minimum transmission time can be calculated by formula (4).

**C. Experiment 2: Test for minimum cost model**

**1) Performance analysis when $M$ changes**

This experiment is designed to check the relationship between $t$ and $t_m$ under specific condition when $M$ is changed, and to check the relationship between $V_a$ and $Q$. Let $t_m=50$, $q=130$, $z=0.2$, then observe a set of results for every value of $M$. The experimental data is shown in Table 4.

<table>
<thead>
<tr>
<th>$M$</th>
<th>2000</th>
<th>2500</th>
<th>3000</th>
<th>3500</th>
<th>4000</th>
</tr>
</thead>
<tbody>
<tr>
<td>$t_m$</td>
<td>50</td>
<td>50</td>
<td>50</td>
<td>50</td>
<td>50</td>
</tr>
<tr>
<td>$t_u$</td>
<td>37.5</td>
<td>46.8</td>
<td>50</td>
<td>50</td>
<td>50</td>
</tr>
<tr>
<td>$V_a$</td>
<td>53.4</td>
<td>53.4</td>
<td>60</td>
<td>70</td>
<td>80</td>
</tr>
<tr>
<td>$Q$</td>
<td>130</td>
<td>130</td>
<td>130</td>
<td>130</td>
<td>130</td>
</tr>
</tbody>
</table>

It can be seen from Figure 3 that when $M$ takes different values, the actual data transmission time $t$ lies between $t_m$ and $t_u$, and it is more closely with $t_m$ even overlap. The result is consistent with the constraints of formula (5). From figure 4 we can know that, the actual bandwidth achieved by requester is far less than its maximum bandwidth $Q$. So it leads to that the actual transmission time $t$ is much larger than the minimum transfer time $t_u$.  

**Figure 2.** Comparison of $Q$ and $Z$ in model A

**Figure 3.** Impact of $M$ on $t$ in model B
Analysis: Since the minimum cost model at a given time constraints in order to achieve the minimum cost objective, will reduce the actual transmission bandwidth of the applicant. The state of grid is not considered in the optimization process. This can improve the quality of service and acceptance rate in peak time, but when the grid is idle, it will result in a large number of idle resources.

(2) Impact of $t_m$ on the performance of model

This experiment is designed to check the impact of $t_m$ on service cost. Maximum expected time constraint given by the applicant is an important basis for decision making, so for a service request we should check how $t_m$ impacts on service cost. Let $M=3500$, $q=120$, $z=0.2$, then incrementally change the values of $t_m$, and every time record the result of service cost output by the model. Observe 5 sets of data, see Table 5.

<table>
<thead>
<tr>
<th>$t_m$</th>
<th>30</th>
<th>35</th>
<th>40</th>
<th>45</th>
<th>50</th>
</tr>
</thead>
<tbody>
<tr>
<td>cost</td>
<td>9931.25</td>
<td>7383.83</td>
<td>6620.65</td>
<td>5933.66</td>
<td>5816.90</td>
</tr>
</tbody>
</table>

From figure 5 it can be seen that, as $t_m$ increases, the whole service cost decreases, the difference is 4114 when $t_m=30$ and $t_m=50$, and the cost is decreased by 41 percent. But by figure 6, as $t_m$ increases, $t$ is always closely with $t_m$, the two curves is cross in the first time, and in the third the difference is a little more, but in the four and five times they gradually become close. This shows that under the constraint of $t_m$, the actual transmission time is still biased in favor of $t_m$.

D. Experiment 3: Test for comprehensive optimization model

Model A takes minimum transmission time as the optimization objective, and the service costs are not taken into account. In model B, the whole service cost is optimized under the constraint of expect maximum transmission time, so this leads to the actual transmission time tends to $t_m$. Therefore, in model C, a weighting factor is introduced to balance the time and cost. This experiment is designed to the check the trend of service cost and time when the weighting factor changes. Let $M=3000$, $t_m=50$, $q=150$, $z=0.2$, then change the value of $\omega$ and observe four sets of data, as shown in Table 4.

<table>
<thead>
<tr>
<th>$\omega$</th>
<th>40</th>
<th>60</th>
<th>80</th>
<th>100</th>
</tr>
</thead>
<tbody>
<tr>
<td>$t$</td>
<td>45.2</td>
<td>28.3</td>
<td>24.0</td>
<td>20.0</td>
</tr>
<tr>
<td>$t_m$</td>
<td>20.0</td>
<td>20.0</td>
<td>20.0</td>
<td>20.0</td>
</tr>
<tr>
<td>$t_m$</td>
<td>50</td>
<td>50</td>
<td>50</td>
<td>50</td>
</tr>
</tbody>
</table>

It can be seen from figure 7, with the increases of weighting factor, the actual transmission time $t$ which is close to the maximum transmission time ($t_m$) at the beginning, gradually moves to the minimum transmission time $t_m$. When $\omega=100$, curves $t$ and $t_m$ intersects and achieves the minimum value. In this process, the curve gradually increases and the corresponding values increases to 27860 from the beginning value 19450, and the cost increases by 43.2%. From figure 8 we can see that as the increases of weighting factor, the service cost increases greatly, it just shows an opposite trend compared with curve $t$.

We can see that the weighting factor can balance transmission time and service cost effectively. If the applicant is sensitive to transmission time (or more
critical services), we can increase the weight, so under the constraint of time we can make the actual transmission time $t$ tends to the minimum transfer time $t_m$. In contrast, if the critical level of service is general and the status of grid is busy, then we can reduce the weighting factor, thus prolong the transmission time and reduce service costs.

\begin{figure}[h]
\centering
\includegraphics[width=0.5\textwidth]{fig7}
\caption{Impact of $\omega$ on $t$ in model C}
\end{figure}

\begin{figure}[h]
\centering
\includegraphics[width=0.5\textwidth]{fig8}
\caption{Impact of $\omega$ on cost in model C}
\end{figure}

E. Experimental Summary

For traditional parallel transfers that take minimized transmission time as optimization objective, a node selection model A is proposed. The model will cause a larger service cost, so the availability is better when the grid is free. In model B the range of transmission time is introduced, the model takes the minimized service cost as optimization objective, so compared with model A it has a greater advantage for the optimization of grid load. But the model always tend to longer time within time constraint regardless of grid status (idle or not), so it has a better usability when the status of grid is busy. In model C by introducing a weighting factor, the model not only focuses on service cost and transmission time, but also can make dynamically decision according to the critical level of transmission time and current status of grid. The weighting factor in model C palys a good role of balancing transmission time and service cost. Model C has better applicability and feasibility.

V. CONCLUSIONS

Guaranteeing the QoS of data service in grid is a challenge. Previous parallel transmission algorithms (based on multi-copy) less concerned about node selection and service cost optimization problem. The resource selection model (comprehensive optimization model C) proposed, under the condition of meeting the transmission time constraints, according to a variety of factors, can output the set of nodes involved in service. We achieved the optimization objective of balancing transmission time and service cost. Optimization of service cost and rational use of node resources can improve the acceptance rate and QoS of grid system in peak time. The comprehensive optimization model provides a useful reference for the guarantee of QoS for data grid and node selection.

REFERENCES


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